



City of Olivette
Zone 5 Project Management Team
4:00 PM
June 7, 2018 Agenda

Olivette City Center
1140 Dielman Road
Olivette, MO 63132

1. Roll Call
2. Meeting Minutes
3. Public Comments
4. Scope, Task and Schedule Update
5. Updates on Task and Assignments
6. Adjournment

AGENDA ITEMS WILL NOT NECESSARILY BE DISCUSSED IN ORDER. IF YOU HAVE ANY QUESTIONS, PLEASE CALL CITY HALL AT (314) 993-0444

Individuals desiring to speak at the meeting are asked to fill out speaker cards available on the speaker's podium and submit the cards to the City Clerk prior to the call to order and roll call. Speakers are respectfully asked to hold comments to three (3) minutes to allow all those who wish a chance to speak. Speakers will be called on to speak during the "Hearing from Citizens" portion of the meeting. Please address all comments to the Mayor.

The City of Olivette hereby advises the public, employees and qualified job applicants that they are afforded an equal opportunity to participate in the programs and service of the City regardless of race, color, religion, sex, age, disability, familial status, national origin, political affiliation or sexual orientation. If you are a person with a disability and have special needs, please call Barbara Sondag, City Manager at 314.993.0444 as soon as possible but no later than one day prior to the event or call 314.993.3610 VOICE TDD, 1.800.735.2466 RELAY MISSOURI. Thank you.

Please note that the Project Management Team may adjourn to closed session pursuant to the Revised Statutes of the State of Missouri to discuss legal, confidential or privileged attorney-client matters pursuant to Section 610.021(1), real estate matters pursuant to Section 610.021(2), or for any other reason allowed by Missouri law.

The news media may obtain copies of this notice by contacting:

Barbara Sondag
City Manager
1140 Dielman Road
Olivette, Missouri 63132
(314) 993-0444

Posted this 1st day of June, 2018 at 9:30 AM.

Myra G. Bennett

Myra G. Bennett, CMC/MPCC
City Clerk
City of Olivette